

# Jerry Kellar

UI/UX Developer / Scrum Master

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## EXPERIENCE

### Publix Supermarkets / Programmer Analyst

December 2014 - PRESENT - Lakeland, FL

Currently, I work as a Scrum Master and UI Dev Lead for one of four teams tasked with the initial building and adding features to GreenwiseMarket.com and Publix.com. The sites are built using Sitecore MVC, Vue.js and Sass.

Previously, my team focused on adding features to Publix.com using Sitecore, C# WebForms, jQuery and Less.

In addition to the above duties, I've also been instrumental in transitioning the IS department from Waterfall to Agile; a process that is ongoing.

### Bayshore Solutions / UI/UX Developer

July 2014 - December 2014 - Tampa, FL

While at Bayshore Solutions my career shifted toward C# development. We launched about a dozen websites while I was there, with my primary duties focused on the UI. My work utilized multiple Content Management Systems including Wordpress, Sitefinity and Kentico.

### Commerce V3 / Lead Front-end Developer

January 2007 - July 2014 - Telecommute

At CV3, my tasks included cutting design files into HTML/CSS for over 200 websites. During my tenure, I helped move the company from table-based HTML to proper HTML5, and moved toward responsive styling. Daily work was done in Smarty(PHP), in an online IDE.

### A1 Printing Plus / Art Director

July 2004 - July 2005 - Tampa, FL

My first job out of college was entry level print design. My work ethic drove me into an Art Director position over a small office, where I met with clients, collaborated with designers, and delivered custom prints.

## SKILLS

**Methodology:** Agile, Scrum, Kanban, Mobile-first, Usability, ADA Compliance, Collaboration, Product over Project, transparency.

**Proficiency:** HTML, CSS, SCSS, LESS, Javascript, JQuery, Vue.js, C#, .Net, WebForms, MVC, Sitecore, WordPress.

**Tools:** Visual Studio, VS Code, Azure DevOps, IIS, Git, InVision, Photoshop, Sketch.

## EDUCATION

### BFA / Int. Academy of Design

January 2001 - June 2004 - Tampa, FL

A booming tech industry pulled me in the direction of graphic arts. My analytical brain combined with artistic ability, made UI development a perfect fit.

### AS / Corning Comm. College

August 1998 - June 2000 - Corning, NY

A budding artist, I was inspired to enter art education to give back to the community with my gifts of creativity and public speaking.